Connect4Reset.exe

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|Resets the system |

| |

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CPU1.txt and CPU2.txt

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|1st #=Player is in the game |

|2nd #=It is the Players turn |

|3rd #=The Player has sent chat|

| |

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Chat1.txt and Chat2.txt

+----------------------+

|Players Chat output |

| |

\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

Database.txt

+---------------------------+

|List of all Players Data |

| |

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Main.txt

+----------------------------+

|Checker List of all Cells |

| |

\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

Names.txt

+-----------------------------+

|Player Names one at a time |

| |

\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

Turn.txt

+----------------------------+

|Cell availiable per column |

| |

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Inside Connect4.exe

+-------------------------------+

|Orange (TEST) Button |

|+-----------------------------+|

||Resets the System ||

|| ||

|\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*|

| |

|Green (TEST) Button |

|+-----------------------------+|

||Automatic win for Red Player ||

|| ||

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